



Senior Domestic Information Sheet Summer 2024/25

Registration Dates

Registrations will officially open Monday 2nd September 2024

Registrations are due **by 5pm Sunday 6th October 2024** to ensure playing in the competition.

Player Registration:

Players will only appear on the courtside computer for the first game if they register online by following the link on the email received after team registration.

Additional players can be added online using the team sign-in given on registration.

Season Start Dates:

Men:

Monday nights commence Monday 30th September 2024

Wednesday nights commence Wednesday 2nd October 2024

Sunday nights commence Sunday 6th October 2024

Women:

Thursday nights commence Thursday 3rd October 2024

Fees:

Registration fee - \$130.00

Team Bond- \$250.00

New teams will be required to pay a Bond for their first season only. This may be refunded when the team decides to not reregister for a season in the future and has no outstanding fees or walkovers. Teams must lodge a Bond Refund Request Form within twelve months of leaving the competition, otherwise they forfeit the bond.

Scoresheet - \$84.00 (including online payment fees) paid exclusively via Teammo – our new payment system. **All scoresheet payments need to be paid prior to your game starting. Any outstanding scoresheet fees may result in games being forfeited and your team not being able to qualify for finals.**

If your team qualifies for finals the scoresheet fee will increase by \$10. This is to cover the cost of professional scorers and increased game time.

Walkovers Fees:

If your team has to forfeit for any reason, DVBA must be notified **via Teammo** as soon as possible. The walkover fees are below:

Walkover entered at least 24 hours in advance on Teammo - \$126

Walkover entered under 24 hours in advance on Teammo - \$168

Walkover called not via Teammo/No Show - \$175

Walkover fees are charged by DVBA to cover the cost of court hire and referees for games not played. We appreciate your understanding of the walkover process and compliance with our procedures.

Age:

Players must be at least 16 years old.

Uniform:

Teams are to supply their own uniforms and clash set. Taping of numbers on singlet will not be permitted.

In the case of a singlet clash **between two teams**, priority shall be given to the first named team on the fixture for that round. **Clash sets will not be provided.**

Scoring

Teams must supply a competent scorer for their game prior to the match commencing and for the entire game.

A penalty of 6 points will be awarded against a team not providing a scorer for the whole game. A coach, participating in the game, may not act as a scorer.

In the case of neither team supplying a scorer; a player from each side will be permitted to score. If both teams have only five players, the game will commence with four players from each side. Neither team will be eligible to claim the 6 point penalty.

Competition Notes

Players are required to play a minimum of 7 games to qualify for finals.
New players cannot be registered in the last 7 rounds of competitions.

Players currently participating in NBL, WNBL, NBL1 and/or Big V can only play in A grade.

Please note we implement the Sin Bin rule and a Behavioural Technical foul rule for all Senior Domestic games.

See next page for further information on both the Sin Bin and the Behavioural Technical Foul Rules.

Referee guidelines for implementation of “The Sin-Bin” rule and “Behavioural Technical Foul” rule for all DVBA Senior Domestic games.

Diamond Valley Basketball Association has decided to adopt these two rules. These rules are supported by Basketball Victoria and will be used throughout all Senior domestic competitions at Diamond Valley.

It is intended by the introduction of both of these rules to have fewer reports to the Tribunal, improved player conduct and increased enjoyment for all involved with the game.

The rules will be implemented as follows:

SIN BIN RULE

A Technical Foul or Unsportsmanlike Foul on a PLAYER:

- will result in that player being withdrawn from the game for a total of 5 minutes of playing time.
- The player may be substituted if a substitute is available.
- The score bench will be responsible for monitoring when the player entered the sin bin and when the player is eligible to return to the game. The player may return to the court through a normal substitution.
- On return to the playing court, if the player commits a similar indiscretion, a disqualifying foul may be applied with the normal penalty.

Answers to some possible questions:

Q. What if the second Technical Foul is for a ‘technical’ offence - eg. leaning over the line on a pass in?

A. The ‘sin bin’ option shouldn’t be applied.

Q. What if the foul occurs with one minute to go in the first half?

A. The player sits out the last minute, then the first 4 minutes of the second half. Similar reasoning would be applied to all intervals of play between periods.

Q. What if the foul occurs with 5 minutes or less to go in the second half?

A. The player is out for the remainder of the game

Q. What if a player refuses to leave the court?

A. Normal game rules apply - if a Junior, seek adult support. The player can be reported.

Q. What if the team only has 5 players?

A. Now they only have 4!

Q. What if the team only has 2 players Left and one is ‘substituted’ because of a ‘Sin-Bin’ infraction?

A: The game is over. The opposition wins by forfeit.

Q. What if the team calls a time out?

A. 5 minutes is a ‘fixed time’ during a playing period and any time outs are not included and therefore extend time on the bench.

BEHAVIOURAL TECHNICAL FOUL RULE

Players who receive behavioural technical fouls in games during the NSBL playing calendar season will have the following penalty applied:

- Accumulate 3 tech fouls in a season: Automatic 2 week suspension
- Accumulate 4 tech fouls in a season: Automatic 3 week suspension
- Accumulate 5 tech fouls in a season: Automatic season suspension

If there are 3 or more players receiving tech fouls from 1 team there will be a decision made by the Competition Manager if there will be a report made on that team.

For more information on behavioural tech fouls please see pdf on player and coach behaviour.

Answers to some possible questions:

Q. What if we do not have enough players to play our game due to one of our players being suspended?

A. The team will have to call a walkover.

Q. When a player returns from a suspension does his number of tech fouls go back to zero?

A. No, if the player has accumulated 3 tech fouls and has returned from his/her 2 week suspension, if she/he received one more tech foul they will be suspended for 3 weeks.